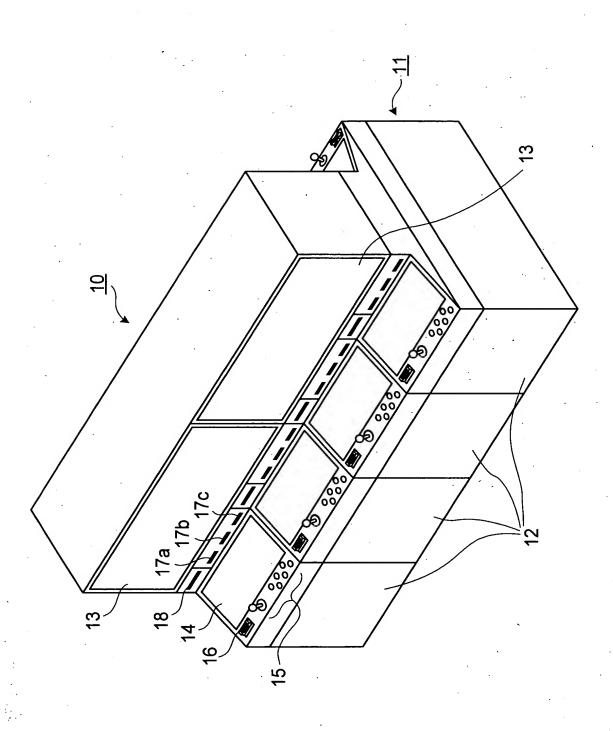
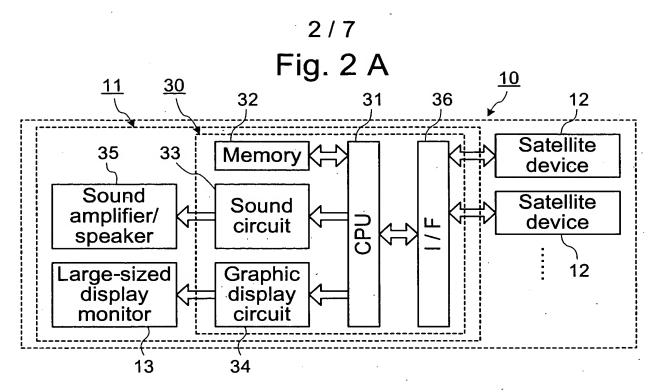
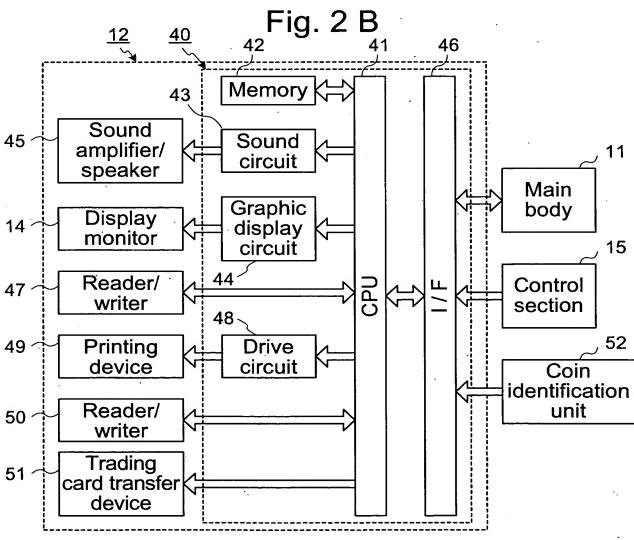
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Fig. 1







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Fig. 3 A

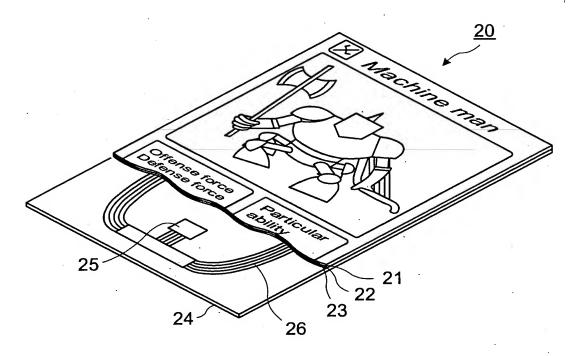


Fig. 3 B

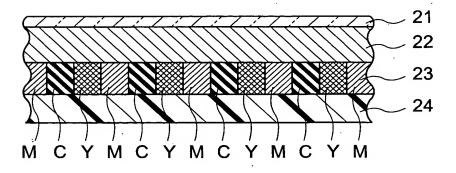


Fig. 4

Nome	Machine man	Coturn	Coomics	
Name.	Machine man	Saturn	Scorpion	
Attribute	Type A	Type B	Type C	
Offense force	31	18	25	
Defense force	20	17	30	
Maximum HP	32	16	15	
Maximum MP	14	24	10	
Particular ability	Sword skill A	Magic A	Physical ability A	
	Sword skill B	Magic B	Physical ability B	
		Magic C		

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Fig. 5

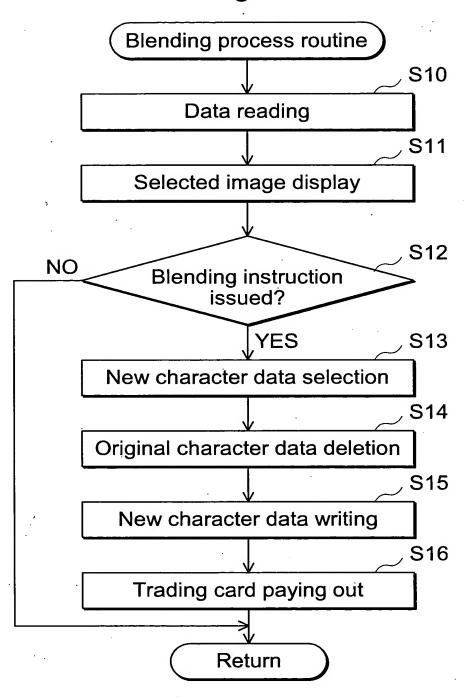


Fig. 6

Attribute		Attributes of characters pertaining to original character data					
Particular ability		Α	В	С	D	Е	
Attributes of characters pertaining to original character data	A	Α	С	D	Ε	В	
		3	4	4	4	4	
	В	С	В	E	Α	D	
		4	. 3	4	4	4	
	С	D	E	С	В	Α	
		4	4	3	4	4	
	D	E	Α	В	D	С	
		4	4	4	3	4	
	E	В	D	Α	С	E	
		4	4	4	4	3	

